PANVEL

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ARTFX

SCHOOL OF ANIMATION

LEARN & SUCCEED



Mr. Ajay Patil

(FOUNDER & DIRECTOR)

A VISIONARY LEADER AND INSPIRING ARTISTS

MR. AJAY PATIL IS A VISIONARY EDUCATOR AND INDUSTRY EXPERT WITH 18 YEARS O HANDS -ON EXPERIENCE IN ANIMATION, VFX, GAMING, GRAPHICS, AND DIGITAL MEDIA. AFTER WITNESSING THE TALENT AND DREAMS OF YOUNG ARTISTS WHO LACKED PROPER GUIDANCE AND OPPORTUNITY, HE ESTABLISHED ARTFX SCHOOL OF ANIMATION TO PROVIDE HIGH-QUALITY TRAINING, PORTFOLIO DEVELOPMENT, AND REAL CAREER SUPPORT CLOSER TO HOME.

HE BELIEVES THAT SUCCESS IN THE CREATIVE FIELD DOES NOT DEPEND ON ANY BACKGROUND, BUT ON SKILLS, HARD WORK, AND PASSION. WITH THIS BELIEF, HE CONTINUES TO GUIDE ARTFX WITH DEDICATION, ENSURING EVERY STUDENT RECEIVES EXPERT MENTORSHIP AND A STRONG FOUNDATION TO BUILD A SUCCESSFUL FUTURE.

FOUNDER MESSAGE

WE TREAT EVERY STUDENT AS FAMILY AND EVERY DREAM AS IMPORTANT. ARTFX WAS BUILT SO THAT YOUNG CREATIVE MINDS FROM CITIES AND VILLAGES CAN GET GLOBAL-STANDARD ANIMATION AND DESIGN EDUCATION WITHOUT LIMITATIONS OR FEAR.

MISSION

- TO DELIVER HIGH-QUALITY CREATIVE AND TECHNICAL EDUCATION THAT ENABLES EVERY STUDENT TO BUILD A SUCCESSFUL AND CONFIDENT CAREER IN THE ANIMATION, VFX, GAMING, AND DESIGN INDUSTRY.
- TO PROVIDE AFFORDABLE AND ACCESSIBLE MEDIA EDUCATION TO STUDENTS FROM EVERY BACKGROUND WHILE MAINTAINING WORLD-CLASS TRAINING STANDARDS AND REAL PLACEMENT OPPORTUNITIES.
- TO TRANSFORM RAW TALENT INTO SKILLED DIGITAL MEDIA PROFESSIONALS THROUGH HANDS-ON LEARNING, STUDIO-LEVEL PROJECTS, MENTORSHIP, AND PORTFOLIO-FOCUSED TRAINING.

VISION

- TO BUILD A COMMUNITY WHERE CREATIVITY, TECHNOLOGY, AND INNOVATION COME TOGETHER TO INSPIRE STUDENT SUCCESS AND LIFELONG LEARNING.
- TO CREATE AN ECOSYSTEM WHERE EVERY PASSIONATE LEARNER — REGARDLESS OF BACKGROUND — GETS THE OPPORTUNITY, TRAINING, AND CONFIDENCE TO SUCCEED IN THE CREATIVE INDUSTRY.

GOALS

- TO TRAIN STUDENTS WITH THE CREATIVE AND TECHNICAL SKILLS REQUIRED TO SECURE STABLE, SUCCESSFUL CAREERS IN THE ANIMATION, VFX, GAMING, AND DESIGN INDUSTRY.
- TO BUILD A STRONG LEARNING COMMUNITY WHERE STUDENTS, ALUMNI, MENTORS, AND INDUSTRY EXPERTS COLLABORATE, SHARE KNOWLEDGE, AND SUPPORT EACH OTHER'S SUCCESS.
- TO CONTINUOUSLY UPDATE OUR TRAINING, TOOLS, AND TEACHING METHODS TO MATCH INDUSTRY EVOLUTION, ENSURING STUDENTS ALWAYS LEARN THE MOST RELEVANT AND ADVANCED SKILLS.
- TO SHAPE NOT JUST ARTISTS BUT COMPLETE PROFESSIONALS — BY IMPROVING STUDENTS' SOFT SKILLS, COMMUNICATION, TEAMWORK, DISCIPLINE, AND CONFIDENCE.
- TO PROVIDE 100% PLACEMENT ASSISTANCE WITH INTERVIEWS, WORKSHOPS, AND INDUSTRY EXPOSURE.

DEGREE IN ANIMATION

COURSE OVERVIEW

The B.VOC in Multimedia and Animation a 3 Year Degree program from LINGAYA'S VIDYAPEETH (Institute of Management & Technology) is a complete creative and technical journey into the world of animated storytelling — where art, performance, and technology unite to bring imagination to life. This program is designed for aspiring animators, storytellers, and digital artists who dream of crafting expressive characters, cinematic worlds, and emotionally compelling stories for films, television, gaming, and streaming platforms.

WHY CHOOSE THIS COURSE ?

One of the highest-paying VFX career paths
Massive demand in film, OTT, and gaming
Specialized skill with fewer competitors
Highly creative and technical field

WHO SHOULD JOIN ?

Beginners looking for a creative career
Anyone who wants to convert imagination into real projects
Those who want to work on blockbuster-level visuals

COURSE HIGHLIGHTS

Step-by-step teaching from basics to advanced
Real production-style shots
Hands-on VFX assignments
Personal mentorship & feedback
Portfolio development support
Career and placement guidance

PROGRAM DURATION: 36 MONTHS



WHAT YOU WILL LEARN

CORE SKILLS

SEMESTER 1

Fundamentals of Computer
Basics of Drawing
Working with Photoshop
Adobe Illustrations
General English & Soft Skills
Vocational Practical – I
Digital/Print Design
Value Add: Freepik/Canva

SEMESTER 2

Introduction of Internet
Web Application
Media Organization
Pre Production
Audio Editing
Video Editing
Publication Design
Audio / Video Editing

SEMESTER 3

Computer Graphics
Advance Web Designing
Adobe Animate CC
Programming Concept
C Language
Environment Science
Vocational Practical - III
Web & Programming Foundation

SEMESTER 4

Basics of Accounting
Principles of Animation and Techniques
Basics of 3D Modeling
Texturing and Rigging
Advance Communication & Soft Skills
Vocational Practical – IV
3D Modeling & Texturing / Rigging
Value Add : Tripoli

SEMESTER 5

Introduction to Data Processing
DBMS Media Ethics
Education BG,
Props & Character Modeling
Cell Animation
Character Animation
Vocational Practical - V
Advanced 3D Character Modeling and Animation

SEMESTER 6

Entrepreneurship Development
3D Animation
Customer Relationship Management
Concept of Material,
Camera & Light
Advance VFX
Vocational Practical – VI
Vfx

DIGITAL & SOFTWARE SKILLS

Designing - Adobe Illustrator
Adobe Photoshop, Corel draw
Video & Compositing - Adobe Premier/ After Effects
3D - Blender / Autodesk Maya
Language - C Language,
FX -Houdini, Nuke/Silhoutte, After Effects
AI tools for ideation, captioning, and thumbnail generation

CAREER OPPORTUNITIES

Step-by-step teaching from basics to advanced
Real production-style shots
Hands-on VFX assignments
Personal mentorship & feedback
Portfolio development support
Career and placement guidance

BUILD YOUR STORY. GROW YOUR COMMUNITY. MONETIZE YOUR CREATIVITY.

MASTER IN ANIMATION GAME DESIGN & DEVELOPMENT

LEARN TO CREATE CHARACTERS, STORIES & PLAYABLE WORLDS

COURSE OVERVIEW

This program is designed for students who dream of working in animation, films, games, or digital art.
You will learn how to create characters, design environments, animate movements, and build playable game experiences using industry-standard tools and workflows.
The course focuses on creativity, design thinking, storytelling, and hands-on practice.
No prior experience is required — just passion and imagination.

WHY CHOOSE THIS COURSE ?

Animation & gaming are among the fastest growing global industries
High demand for designers, animators, and developers
Opportunities in films, OTT, gaming studios, advertising, and media
A creative field that values talent over degrees
Hands-on training prepares you for real production work

WHO SHOULD JOIN ?

Students passionate about art, games, or storytelling
Beginners looking for a creative career
Anyone who wants to convert imagination into real projects

COURSE HIGHLIGHTS

Step-by-step teaching from basics to advanced
Live industry-style projects
Personal mentorship & feedback
Portfolio development support
Career and placement guidance

PROGRAM DURATION: 30 MONTHS



WHAT YOU WILL LEARN

CORE SKILLS

DIGITAL AND PRINT DESIGN

Foundation Fundamentals
Design Principles
Perspective Study
Color Thoery & Practises
Working with Illustrations Designs
Creating Digital Art Works
Print Designs -Brochures & Advertisements
Social Media Post
Photo Retouching
Matte & Digital Painting
2D Character Design & Model Sheets
2D Environment Design
Value Add: Freepik/Canva

VIDEO EDITING / COMPOSITING

Introduction to Video Editing
Working with Editing tools
Transitions & Effects
Superimposing
Color Grading
Motion Graphics Animation
Working with Chroma- Blue and Green Screen
Clean -Up
Rotoscopy
Match Move and Camera Track
Compositing
Value Add : Filmora/DaVinci

2D ANIMATION

Principles of Animation
Introduction to Digital Animation
Storyboarding & Animatics
Working with Frames and Key Frames
Cel /Classical Animation
Motion Tween and Shape Morphing
Creating Symbols
Lip Sync in Practise
Walk Cycle
Creating Final Animation

PROGRAMMING

C# coding
C++ & Blueprints
Python
Logical Implementation
Compiling & Debugging

3D ANIMATION

Concept of 3D
Understanding 3D Workspace
Modeling Asserts/Character/ Quadruped Model for Games
Texruring and Shading Asserts/ Charcters & Quadruped
Intorduction to Rigging
Full Body & Quadruped Rig/Control
Facial Rigging
Muscle deformer
Curve Editor,Timeline, Frames & keyframes
Creating a Walk Cycle
Acting for Animation
Rendering Scenes with Arnold render
Effects and Dynamics
Cloth Hair and Fur Simulation
Crowd Simulation with Golaem
Digital Sculpting
Value Add : Tripoli

SOFTWARE SKILLS

Designing Softwares - Adobe Illustrator
Adobe Photoshop
Layer based Ediitng & Compositing- Adobe Premier/ After Effects
Material - Substance Painter
2D Animation - Adobe Animate
3D Animation - Autodesk 3Ds Max , Blender
Sculpting - Zbrush
Game Engine - Unreal Engine/Unity
Programming - C# coding/C++ & Blueprints / Python

GAME ART

Concept of Game Art Design
Game Strategy and Implementation
User Interface
Environment & Level Design
Simulations for Games
Foliage and Meshes
Cinematics & Camera for Games
Blueprints for Games
Rendering for PC and Modbile Games
Packaging and Exporting PC and Mobile Games
AR/VR Design

CAREER OPPORTUNITIES

Animator / 3D Artist
Game Designer & Developer
Character & Environment Artist
Level Designer
Motion Graphics Artist
Production Assistant
Gameplay Programmer
Game Engine Developer
Technical Artist
3D Modeler / Animator (Game Art)
UI/UX Designer for Games
QA Tester / Game Tester
Game Producer / Project Manager
AI Programmer
AR/VR Developer
Simulation Designer
Tools / Engine Programmer

START BUILDING YOUR FUTURE IN ANIMATION & GAMING

MASTER IN ANIMATION GAME DESIGN

LEARN TO CREATE CHARACTERS, STORIES & PLAYABLE WORLDS

COURSE OVERVIEW

This program is designed for students who dream of working in animation, films, games, or digital art.
You will learn how to create characters, design environments, animate movements, and build playable game experiences using industry-standard tools and workflows.
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No prior experience is required — just passion and imagination.

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Animation & gaming are among the fastest growing global industries
High demand for designers, animators, and developers
Opportunities in films, OTT, gaming studios, advertising, and media
A creative field that values talent over degrees
Hands-on training prepares you for real production work

WHO SHOULD JOIN ?

Students passionate about art, games, or storytelling
Beginners looking for a creative career
Anyone who wants to convert imagination into real projects

COURSE HIGHLIGHTS

Step-by-step teaching from basics to advanced
Live industry-style projects
Personal mentorship & feedback
Portfolio development support
Career and placement guidance

PROGRAM DURATION: 24 MONTHS



CORE SKILLS

DIGITAL AND PRINT DESIGN

Foundation Fundamentals
Design Principles
Perspective Study
Color Thoery & Practises
Working with Illustrations Designs
Creating Digital Art Works
Print Designs -Brochures & Advertisements
Social Media Post
Photo Retouching
Matte Painting
Digital Painting
2D Character Design
Character Model Sheets
2D Environment Design
Value Add: Freepik / Canva

VIDEO EDITING/COMPOSITING

Introduction to Video Editing
Working with Editing tools
Transitions & Effects
Superimposing
Color Grading
Motion Graphics Animation
Working with Chroma- Blue and Green Screen
Clean -Up & Rotoscopy
Match Move and Camera Track
Compositing
Value Add : Filmora/DaVinci

WHAT YOU WILL LEARN

2D ANIMATION

Principles of Animation
Introduction to Digital Animation
12 Principles of Animation in Practise
Storyboarding & Animatics
Working with Frames and Key Frames
Cel /Classical Animation
Motion Tween and Shape Morphing
Creating Symbols
Lip Sync in Practise
Walk Cycle
Creating Final Animation

3D ANIMATION

Concept of 3D
Understanding 3D Workspace
Modeling Asserts/Character/ Quadruped Model for Games
Texruring and Shading Asserts/ Charcters & Quadruped
Intorduction to Rigging
Full Body & Quadruped Rig/Control
Facial Rigging
Muscle deformer
Curve Editor,Timeline, Frames & keyframes
Creating a Walk Cycle
Acting for Animation
Rendering Scenes with Arnold renderer
Effects and Dynamics
Cloth Hair and Fur Simulation
Crowd Simulation with Golaem
Digital Sculpting
Value Add : Tripoli

GAME ART

Concept of Game Art Design
Game Strategy and Implementation
User Interface
Environment Design
Simulations for Games
Foliage and Meshes
Level Design
Working with Lights
Cinematics & Camera for Games
Blueprints for Games
Rendering for PC and Modbile Games
Packaging and Exporting PC and Mobile Games
AR/VR Design

SOFTWARE SKILLS

Designing Softwares - Adobe Illustrator/Photoshop
Layer based Ediitng & Compositing- Adobe Premier/ After Effects
Material - Substance Painter
2D Animation - Adobe Animate
3D Animation - Autodesk 3Ds Max/ Blender
Sculpting - Zbrush
Game Engine - Unreal Engine/Unity

CAREER OPPORTUNITIES

Animator
Game Designer & Developer
3D Artist
Character & Environment Artist
Level Designer
Motion Graphics Artist
Production Assistant
Gameplay Programmer
Game Developer / Engine Developer
Technical Artist
3D Modeler / Animator (Game Art)
UI/UX Designer for Games
QA Tester / Game Tester
Game Producer / Project Manager

START BUILDING YOUR FUTURE IN ANIMATION & GAMING

MASTER IN ANIMATION

BRING CHARACTERS, STORIES, AND WORLDS TO LIFE.

COURSE OVERVIEW

This animation program guides you from the basics of drawing and movement to creating complete animated sequences.
You learn character performance, timing, acting, and storytelling through animation.
Everything is taught in a simple, structured, beginner-friendly way.

WHY CHOOSE ANIMATION ?

Huge demand in OTT, films, advertising & gaming
A career based on creativity, not degrees
Opportunity to work in international studios
Animation is at the heart of the content boom

WHO SHOULD JOIN ?

Students who enjoy characters, cartoons, movies, and storytelling
Creative minds who want a fun and dynamic career

COURSE HIGHLIGHTS

Shot-based learning
Mentor feedback
Project-driven training
Strong portfolio support



PROGRAM DURATION: 19 MONTHS

WHAT YOU WILL LEARN

CORE SKILLS

DIGITAL AND PRINT DESIGN

Foundation Fundamentals
Design Principles
Perspective Study
Color Thoery & Practises
Working with Illustrations Designs
Creating Digital Art Works
Print Designs -Brochures & Advertisements
Package and Product Design
Social Media Post
Photo Retouching
Matte Painting
Digital Painting
2D Character Design
Character Model Sheets
2D Environment Design
Value Add: Freepik/Canva

SOFTWARE SKILLS

Design - Adobe Illsutrator/Photoshop
2D Animation - Adobe Animate
3D Animation - Autodesk MAYA/Blender
Sculpting - Zbrush
Material - Substance Painter
Layer based Ediitng & Compositing-
Adobe Premier/ After Effects

2D ANIMATION

Principles of Animation
Introduction to Digital Animation
12 Principles of Animation in Practise
Storyboarding & Animatics
Working with Frames and Key Frames
Cel /Classical Animation
Motion Tween and Shape Morphing
Creating Symbols
Lip Sync in Practise
Walk Cycle
Creating Final Animation

CAREER OPPORTUNITIES

Animator (2D or 3D)
Character Animator
Storyboard Artist
Layout Artist
Junior Animation Artist
Concept Artist
Character Designer
2D Animator
3D Animator
Character Animator
Creature Animator
3D Modeler
Rigging Artist
Texturing Artist
Look Development Artist
Compositor

3D ANIMATION

Concept of 3D
Understanding 3D Workspace
Modeling Asserts for Animation
Character Model
Quadruped Model
Texruring and Shading Asserts/
Charcters & Quadruped
Intorduction to Rigging
IK & FK
Full Body Rig/Control
Quadruped Rigging
Facial Rigging
Muscle deformer
Curve Editor
Timeline, Frames & keyframes
Creating a Walk Cycle
Acting for Animation
Working with Lighting
Rendering Scenes with Arnold renderer
Effects and Dynamics
Cloth Hair and Fur Simulation
Crowd Simulation with Golaem
Digital Sculpting
Value Add : Tripoli

VIDEO EDITING/COMPOSITING

Introduction to Video Editing
Working with Editing tools
Titling
Transitions & Effects
Superimposing
Color Grading
Motion Graphics Animation
Working with Chroma- Blue and
Green Screen
Clean -Up
Rotoscopy
Match Move and Camera Track
Compositing
Value Add : Filmora/DaVinci

START ANIMATING YOUR DREAMS

MASTER IN VISUAL FILM MAKING

LEARN HOW TO TELL POWERFUL VISUAL STORIES.

COURSE OVERVIEW

THIS COURSE TEACHES THE COMPLETE JOURNEY OF FILMMAKING—FROM IDEA TO SCREEN.

YOU LEARN HOW MOVIES, SHORT FILMS, ADS, AND DIGITAL VIDEOS ARE PLANNED, SHOT, AND EDITED WITH PROFESSIONAL TECHNIQUES.

PERFECT FOR STUDENTS WHO WANT TO ENTER MEDIA, OTT, ADVERTISING, OR CONTENT CREATION.

WHY CHOOSE FILMMAKING ?

Huge demand due to OTT boom
Exciting work in ads, production houses, media & content creation
A skill that combines storytelling, creativity & technology
Opportunities from short films to web series to corporate films

WHO SHOULD JOIN ?

Students who love movies, storytelling or production
Beginners wanting to enter creative media fields

COURSE HIGHLIGHTS

Real short-film production
Hands-on camera workshops
Shooting & editing practice
Portfolio film creation
Industry mentorship

PROGRAM DURATION: 24 MONTHS



WHAT YOU WILL LEARN

CORE SKILLS

DIGITAL AND PRINT DESIGN

Foundation Fundamentals
Design Principles
Perspective Study
Color Thoery & Practises
Working with Illustrations Designs
Creating Digital Art Works
Print Designs -Brochures & Advertisements
Package and Product Design
Social Media Post
Photo Retouching
Matte Painting
Digital Painting
2D Character Design
Character Model Sheets
2D Environment Design
VALUE ADD : FREEPIK/CANVA

CINEMATICS FOR FILMS AND TELEVISIONS

Introduction to Unreal Engine for Filmmaking
Sequencer Basics
Cinematic & Camera Movement
Lighting for Film & TV
World Building & Set Dressing
Character & Animation Import
Motion Capture & Live Link
FX & Simulations
Virtual Production Tools & Virtual Cameras
Audio & Sound Design in Sequencer
Post-Processing & Color Grading
Movie Render Queue & Output Settings
Integration with DCC Tools
End-to-End Production Workflow
Value Add : Photography

2D ANIMATION

Principles of Animation
Introduction to Digital Animation
12 Principles of Animation in Practise
Storyboarding & Animatics
Working with Frames and Key Frames
Cel /Classical Animation
Motion Tween and Shape Morphing
Creating Symbols
Lip Sync in Practise
Walk Cycle
Creating Final Animation
VALUE ADD :

3D ANIMATION

Concept of 3D
Understanding 3D Workspace
Modeling Asserts/Character/ Quadruped Model for Games
Texruring and Shading Asserts/ Charcters & Quadruped
Intorduction to Rigging
Full Body & Quadruped Rig/ Control Facial Rigging
Muscle deformer
Curve Editor, Timeline, Frames & keyframes
Creating a Walk Cycle
Acting for Animation
Cloth Hair and Fair Simulation
Crowd Simulation with Gholeam
Digital Sculpting
VALUE ADD : TRIPOLI 3D

FX SIMULATION

Introduction to FX
Procedural Modelling
Attributes & FX Fundamentals
Particales Simulation (POP)
Rigid Body Dynamics
Pyro Simulation
Vellum Simulation
Lighting & Rendering Setup
Final FX Shot
VALUE ADD :



VIDEO EDITING / COMPOSITING

Introduction to Video Editing
Working with Editing tools
Superimposing
Color Grading
Motion Graphics Animation
Working with Chroma- Blue and Green Screen
Clean -Up & Rotoscopy
Match Move and Camera Track
Compositing
VALUE ADD : FILMORA/DAVINCI

SOFTWARE SKILLS

Designing Softwares - Adobe Illustrator/Photoshop
Layer based Ediitng & Compositing- Adobe Premier/ After Effects
Material - Substance Painter
2D Animation - Adobe Animate
3D Animation - Autodesk Maya/ Blender
FX - Houdini
Cinematic - Unreal Engine

CAREER OPPORTUNITIES

Editor
Cinematographer
Video Producer
Script Writer
Content Creator
Production Assistant
Film Editor
VFX / Compositing Artist
Content Creator / Visual Storyteller
2D Animator
3D Animator
3D Modelling and texturing Artist
FX Artist

START YOUR CAREER BEHIND THE CAMERA

MASTER IN FX & COMPOSITING

PERFECTING THE FINAL LOOK OF FILMS & VIDEOS.

COURSE OVERVIEW

Compositing is where all elements—3D, live-action, effects, matte paintings—come together to create the final cinematic shot.

This course trains you in the core post-production skills needed in VFX and filmmaking studios.

WHY CHOOSE COMPOSITING ?

One of the highest in-demand VFX skills
Required in films, ads, OTT series & gaming cinematics
Essential part of every studio pipeline
Strong career growth and international opportunities

WHO SHOULD JOIN ?

Students who love films, VFX, or post-production
Detail-oriented learners who enjoy visual finishing

COURSE HIGHLIGHTS

Real production-style shots
Hands-on VFX assignments
Portfolio-ready shots
Industry workflows

CORE SKILLS

DIGITAL AND PRINT DESIGN

Foundation Fundamentals
Design Principles
Perspective Study
Color Thoery & Practises
Working with Illustrations Designs
Creating Digital Art Works
Print Designs -Brochures & Advertisements
Package and Product Design
Social Media Post
Photo Retouching
Matte Painting
Digital Painting
2D Character Design
Character Model Sheets
2D Environment Design
Value Add : Freepik/Canva

SOFTWARE SKILLS

Design - Adobe Illsutrator/Photoshop
3D - Blender
Node-based compositing tools - Nuke
Layer based Ediitng & Compositing- Adobe Premier/ After Effects
Motion Tracking - Mocha
Compositing & Roto paint - Silhoutte

WHAT YOU WILL LEARN

3D ANIMATION

Concept of 3D
Understanding 3D Workspace
Modeling Assets for Animation
Character Model
Quadrapad Model
Texruring and Shading Assets/Charcters & Quadrepads
Intorduction to Rigging
IK & FK
Full Body Rig/Control
Quadrapad Rigging
Facial Rigging
Muscle deformer
Curve Editor
Timeline, Frames & keyframes
Creating a Walk Cycle
Acting for Animation
Working with Lighting
Rendering Scenes
Value Add : Tripoli 3D

VIDEO EDTING & COMPOSITING

Introduction to Video Editing
Working with Editing tools
Titling
Transitions & Effects
Superimposing
Color Grading
Motion Graphics Animation
Working with Chroma- Blue and Green Screen
Clean -Up
Working with Node base
Rotoscopy
Match Move and Camera Track
Compositing
3D stereoscopic
Value Add : Filmora/Davinci

CAREER OPPORTUNITIES

Compositor
Roto Artist
Paint/Prep Artist
Matchmove/Tracking Artist
Junior VFX Artist
Digital Video Compositor
Pipeline TD / Compositing TD

PROGRAM DURATION: 15 MONTHS

MASTER THE ART OF FINAL IMAGE CREATION

MASTER IN FX VISUAL EFFECTS (FX)

CREATE FIRE, WATER, EXPLOSIONS, SMOKE,MAGIC & MORE.

COURSE OVERVIEW

The FX program teaches you how to create dynamic visual effects used in films, web series, ads, and game cinematics. From explosions to clouds, rain, magical spells, simulations, and destruction—this is where imagination becomes high-end visuals.

WHY CHOOSE FX ?

One of the highest-paying VFX career paths
Massive demand in film, OTT, and gaming
Specialized skill with fewer competitors
Highly creative and technical field

WHO SHOULD JOIN ?

Students who enjoy physics + creativity
Those who want to work on blockbuster-level visuals

COURSE HIGHLIGHTS

Industry-sized FX setups
Simulation-based projects
Portfolio shot creation
Exposure to real production pipelines

PROGRAM DURATION: 13 MONTHS

CORE SKILLS

DIGITAL AND PRINT DESIGN

Adobe Illustrator/Photoshop
Foundation Fundamentals
Design Principles
Perspective Study
Color Thoery & Practises
Working with Illustrations Designs
Creating Digital Art Works
Print Designs -Brochures & Advertisements
Social Media Post
Photo Retouching
Matte Painting
Digital Painting
2D Character Design
Character Model Sheets
2D Environment Design
Value Add: Freepik/Canva

SOFTWARE SKILLS

Design - Adobe Illsutrator/Photoshop
3D - Blender
Layer based Ediitng & Compositing- Adobe Premier/ After Effects
FX - Houdini

WHAT YOU WILL LEARN

3D ANIMATION

Concept of 3D
Understanding 3D Workspace
Modeling Asserts for FX
Texruring and Shading Asserts
Intorduction to Rigging
Curve Editor
Timeline, Frames & keyframes
Working with Lighting
Effects and Dynamics
Value Add : Tripoli

FX SIMULATION

Introduction to FX
Basic Poly Model
Procedural Modelling
Attributes & FX Fundamentals
Particales Simulation (POP)
Rigid Body Dynamics
Pyro Simulation
Vellum Simulation
Lighting & Rendering Setup
Final FX Shot

VIDEO EDITING/COMPOSITING

Introduction to Video Editing
Working with Editing tools
Superimposing
Color Grading
Motion Graphics Animation
Working with Chroma- Blue and Green Screen
Clean -Up & Rotoscopy
Match Move and Camera Track
Compositing
Value Add : Filmora/DaVinci

CAREER OPPORTUNITIES

FX Artist
Simulation Artist
Particle/Fluid Artist
Environment FX Artist
VFX Generalist
Roto Artist
Paint & Cleanup Artist
Prep Artist
Tracking / Matchmove Artist
Set Extension Artist
CG Integration Artist
Matte Painter
FX Supervisor
Post-Production Coordinator / Manager
Virtual Production Artist
X Artist / Houdini Artist
VFX Compositor

CREATE THE IMPOSSIBLE. BRING MAGIC TO REALITY.

MASTER IN ARCHITECTURAL VISUALIZATION

TRANSFORM DESIGNS INTO REALISTIC 3D SPACES

COURSE OVERVIEW

Architectural Visualization (ArchViz) blends design, creativity, and technology to create realistic 3D visuals of buildings, interiors, and architectural concepts.
This course teaches you how to convert basic sketches and architectural plans into lifelike scenes using lighting, textures, and rendering techniques.
Perfect for students who want to work in architecture, interior design, real estate, or 3D visualization.

WHY CHOOSE ARCHVIZ ?

High demand in architecture, real estate & interior design
Essential skill for building visual presentations
Strong job opportunities in India & globally
A great blend of creativity, technology, and design
Ideal for those who enjoy spatial design and photoreal visuals

WHO SHOULD JOIN?

Students who love design or architecture
Beginners interested in 3D visualization
Individuals wanting a steady, professional creative career

COURSE HIGHLIGHTS

Learn real project workflows
Build stunning interior/exterior renders
Practical assignments
Professional portfolio creation
Career and placement support



PROGRAM DURATION: 10 MONTHS

WHAT YOU WILL LEARN

CORE SKILLS

FOUNDATION FUNDAMENTALS

Design Principles
Perspective Study
Color Thoery & Practises
Working with Pixels
Creating Digital Art Works
Photo Retouching & Image Editing
Introduction to Photoshop for Architecture
Essential Tools & Layer Management
Adjustments for Architectural Visuals
Masks & Architectural Cutouts
Sky Replacement & Environment Building
Adding Vegetation, People & 3D Elements
Material & Texture Enhancements
Lighting & Shadow Enhancements
Collage & Concept Visualization

SOFTWARE SKILLS

Leading 3D visualization tools : 3Ds Max / Auto Cad
Rendering engines
Basic drawing and layout tools

ARCHITECTURAL DESIGN, MODELING & RENDERING

Introduction to CAD & 3D Visualization
Understanding AutoCAD & 3D Workspaces
Basic Drawing & Precision Tools
2D Drafting: Plans, Elevations & Sections
Title Blocks, Annotations & Plotting
Basic 3D Modeling for Architecture
Interior & Exterior Architectural Modeling
Furniture / Asset Creation & Modifiers
Materials, Texturing & UV Mapping
Lighting Techniques (Day/Night & HDRI)
Rendering with V-Ray / Arnold / Corona
Camera Setup & Architectural Composition
Walkthrough / Flythrough Animation
Environmental & Scene Detailing
Effects, Simulations & Scene Optimization
Final Architectural Project & Rendering Output

CAREER OPPORTUNITIES

3D Architectural Visualizer
Interior & Exterior Renderer
Walkthrough Animation Artist
Real Estate Presentation Designer
3D Modelling Artist
Lighting & Rendering Artist
3D Environment Artist

BIM & 3D DESIGN

Introduction & Interface Setup
Navigation, Levels & Basic Tools
Basic Modeling Foundations
Components, Families & Groups
Precision & Structural Basics
Architectural Elements & Views
Materials & Visualization
Organization & Quantities
Documentation & Lighting
Collaboration & Camera Views
Rendering & 3D Assets
Final Presentation & Walkthrough

REAL-TIME RENDERING & PRODUCT DESIGN

Introduction to Visualization & CAD
Scene Setup & Technical Sketching
Materials & 3D Feature Creation
Lighting & Reference Geometry
Object Population & Part Modelling
Atmospheric Effects & Assemblies
Material Styling & Appearances
Camera Setup & 2D Drawings
Animation & Exploded Views
Rendering & Visualize Output
Simulation & File Exchange
Final Dual Project

DESIGN THE FUTURE. VISUALIZE THE WORLD.

MASTER IN 3D MOTION GRAPHICS with POWER OF GEN AI

MODERN VISUAL COMMUNICATION FOR THE DIGITAL WORLD

COURSE OVERVIEW

Motion Graphics is the art of combining design, animation, and storytelling to create eye-catching visual content.
From advertisements and social media videos to brand promos and digital campaigns—motion graphics is everywhere.
This course teaches the complete process of creating meaningful, modern visuals using simple shapes, typography, colours, and animation techniques.

WHY CHOOSE MOTION GRAPHICS ?

One of the most in-demand creative skills today
Used by digital agencies, brands, influencers, film companies & startups
A skill that blends design, animation, and communication
Ideal for freelancers, creators, and digital designers
Fast-growing job market with attractive salaries

WHO SHOULD JOIN ?

Students who enjoy design and visuals
Creators who want to upgrade their digital content
Beginners who want a high-demand career skill
Anyone with interest in animation or video creation

COURSE HIGHLIGHTS

Real client-style projects
Step-by-step assignments
Portfolio creation
Modern design principles
Professional workflows

PROGRAM DURATION: 12 MONTHS



WHAT YOU WILL LEARN

CORE SKILLS

DIGITAL AND PRINT DESIGN

Foundation Fundamentals
Design Principles
Perspective Study
Color Thoery & Practises
Working with Illustrations Designs
Creating Digital Art Works
Print Designs -Brochures & Advertisements
Package and Product Design
Social Media Post
Photo Retouching
Matte Painting
Digital Painting
2D Character Design
Character Model Sheets
2D Environment Design
Publishing Print Designs
Creating MOCK Ups : Canva
Value Add : Freepik

SOFTWARE SKILLS

Motion graphics software -
Adobe Illustrator/Photoshop/Indesign
Video editing tools - Adobe Premier
3D Design and composition tools -
Blender/Adobe After Effects
Ai Tools - Canva/Midjourney/Runway/
Stable Diffusion

3D ANIMATION

Concept of 3D
Understanding 3D Workspace
Modeling Asserts for FX
Texruring and Shading Asserts
Intorduction to Rigging
Curve Editor
Timeline, Frames & keyframes
Working with Lighting
Effects and Dynamics
Value Add :Tripoli 3D App
Iclone

CAREER OPPORTUNITIES

Motion Graphics Designer
Social Media Content Designer
Video Editor
Advertising Designer
Brand Visual Content Creator
Promo/Title Designer
Title Animator / Graphic
Package Designer
Junior Motion Designer
Broadcast Motion Artist

VIDEO EDITING/COMPOSITING

Introduction to Video Editing
Working with Editing tools
Titling
Transitions & Effects
Superimposing
Color Grading
Motion Graphics Animation
Working with Chroma- Blue and Green Screen
Clean -Up
Rotoscopy
Match Move and Camera Track
Compositing
Value Add : Filmora/Davinci

AI

Generating Prompts
Creating Mock ups
Storyboarding

BRING YOUR VISUAL IDEAS TO LIFE

INFLUENCERPRO — COMPLETE PROFESSIONAL INFLUENCER MASTERY.

TRANSFORM YOUR VOICE INTO A SUCCESSFUL ONLINE BRAND

COURSE OVERVIEW

Influencer & Creator Program blends creativity, storytelling, and digital strategy to build authentic online brands that engage audiences and attract opportunities.
This course teaches you how to plan, produce, edit, and distribute high-impact content across social platforms using the latest digital tools, growth tactics, and monetization methods.
Perfect for aspiring creators who want to build a personal brand, grow an audience, or work in creator roles for brands and agencies.

WHY CHOOSE THIS COURSE ?

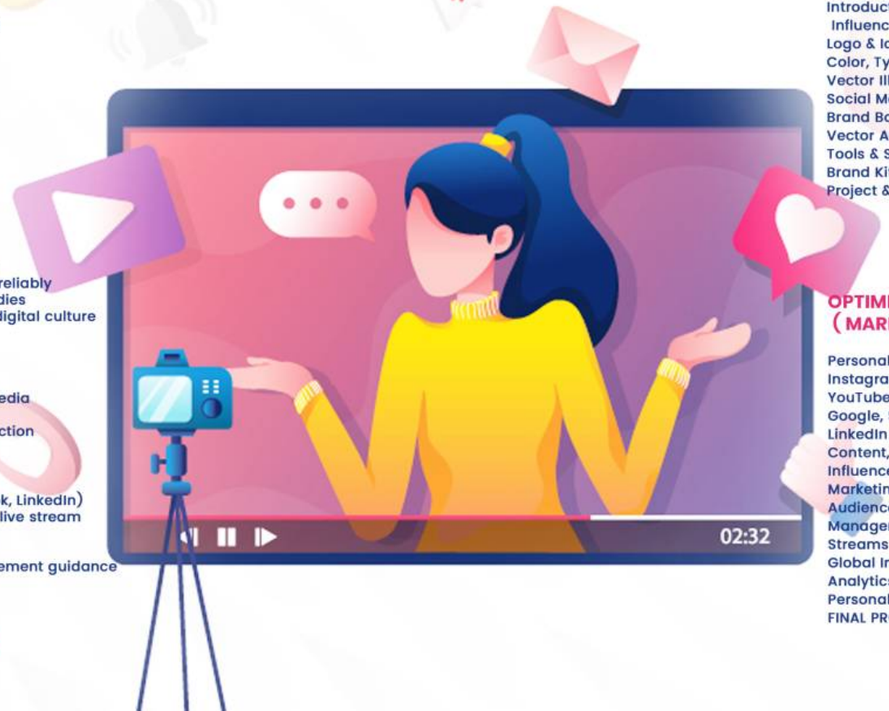
High demand for skilled creators & creator-forward roles
Learn practical, platform-specific workflows that get results
Focus on both creativity & business— grow audience + earn reliably
Taught with current industry tools & real campaign case studies
Ideal for those who love storytelling, community building, & digital culture

WHO SHOULD JOIN ?

Aspiring creators who want to turn passion into income
Small business owners wanting to build a brand on social media
Students & professionals shifting into digital content roles
Anyone who enjoys storytelling, visuals, and audience interaction

COURSE HIGHLIGHTS

Platform-wise content blueprints (YouTube, Instagram, TikTok, LinkedIn)
Hands-on projects: create a campaign, pitch a brand, run a live stream
Real briefs from brands and mock influencer collaborations
Portfolio & media kit creation for pitching collaborations
Career support: pitching templates, negotiation basics, placement guidance



PROGRAM DURATION: 6 MONTHS

WHAT YOU WILL LEARN

CORE SKILLS

DIGITAL AND PRINT DESIGN

Concept
Design Principles
Color Thoery
Introduction to Illustrator & Influencer Branding
Logo & Icon Creation
Color, Typography & Style Consistency
Vector Illustration & Creative Techniques
Social Media Post Design
Brand Boards & Collateral Design
Vector Art for Reels/Thumbnails AI Tools & Smart Workflows
Brand Kit Development & Output
Project & Presentation

MASTERING THE ESSENTIALS, PHOTOGRAPHY & AESTHETIC COMPOSITION

Photography for Influencers, Fundamentals & Visual Storytelling
Getting Started with Photoshop
Selections & Transformations
Image Correction & Portrait,Backgrounds & Selfie Enhancements
Text, Layouts for Social Media Pos
Layers, Masks & Non-Destructive Editing
Creative Brushes & Texture Effects
Smart Objects, Filters & File Management
Final Project: The Influencer Edit

CONTENT DEVELOPMENT AI NEXT GEN FOR CONTENT ENHANCEMENT

Understanding Influencer Genres & Audience Psychology
Content Ideation & Planning for Each Genre
Storytelling & Captions for Genre-Based Content
Visual Aesthetics & Brand Identity by Genre
Publishing, Analytics & Growth by Genre
Ideation & Scriptwriting with AI (ChatGPT + Gemini)
Visual Design & Storyboards (Midjourney + AI Image Tools)
AI Video Creation & Editing (Runway + Integration)

FOUNDATIONS OF VIDEO EDITING & INFLUENCER WORKFLOW MOTION DESIGN & BRANDING

Getting Started with Premiere Pro
Storytelling Through Editing
Creative Editing Styles & Aesthetic Storytelling
Advanced Masking & Tracking
Branding, Effects & Advanced Editing, Titles, Transitions & Text
Sound Design & Voice Integration
Exporting, Posting & Workflow Optimization
Motion Design Foundations
Introduction to Motion Graphics
Animation & Text Typography
Dynamic Text & Subtitle Animations for Reels
Working with Shapes & Elements
Branding, Transitions & Visual Effects, Logo Animation & Brand Identity
Creative Ad & Reel Design Workshop
Social Media Template Design & Automation
Final Group Project: Short Film or Product Ad Visual Effects & Exporting for Social Media

OPTIMIZING & TRENDING CONTENTS (MARKETING STRATEGIES)

Personal Branding & Social Media Strategy
Instagram Mastery
YouTube Strategy & Video Optimization
Google, SEO & Other Emerging Platforms
LinkedIn for Thought Leadership/Short-form Content, GIFs & Video Ads
Influencer Campaign Planning Digital Marketing Integration
Audience Engagement & Community Management / Monetization & Revenue Streams
Global Influencer Ecosystem & Analytics, Metrics & Reporting
Personality Development
FINAL PROJECT

DIGITAL & SOFTWARE SKILLS

Designing - Adobe Illustrator/Photoshop
Video & Compositing - Adobe Premier & After Effect
AI tools for ideation, captioning, and thumbnail generation

CAREER OPPORTUNITIES

Professional Influencer & Creator
Social Media Manager
Content Strategist
Creator Marketing Specialist
Brand Partnership Manager
Talent Manager
Content Producer
Video Editor for creators
Community Manager
Engagement Lead
Freelance Content Consultant

BUILD YOUR STORY. GROW YOUR COMMUNITY. MONETIZE YOUR CREATIVITY.

MASTER IN DESIGN GRAPHICS

DESIGN THAT COMMUNICATES. CREATIVITY THAT CONNECTS.

COURSE OVERVIEW

Graphic Design is the foundation of all visual communication. This course teaches you how to design brand identities, posters, social media creatives, layouts, and digital visuals using strong design principles and professional tools. You learn how to turn ideas into clean, meaningful designs that communicate clearly and beautifully.

WHY CHOOSE GRAPHIC DESIGN ?

Every brand, business, influencer & company needs designers
Endless job opportunities across all industries
Ideal for freelancing, remote work, and creative careers
A core skill that opens doors to UX, motion graphics & digital marketing

WHO SHOULD JOIN ?

Creative thinkers, visual learners
Students who love drawing, colour, or design
Anyone wanting a strong creative career foundation

COURSE HIGHLIGHTS

Real client-style projects
Brand design assignments
Portfolio development
Step-by-step design learning
Placement support

PROGRAM DURATION: 6 MONTHS



WHAT YOU WILL LEARN

CORE SKILLS
DIGITAL AND PRINT DESIGN

Foundation Fundamentals
Design Principles
Perspective Study
Color Thoery & Practises
Working with Illustrations Designs
Creating Digital Art Works
Print Designs -Brochures & Advertisements
Social Media Post
Photo Retouching
Matte Painting
Digital Painting
2D Character Design
Character Model Sheets
2D Environment Design
Publishing Print Designs
Creating MOCK Ups

SOFTWARE SKILLS

Industry-standard graphic tools -
Adobe Illustrator/ Photoshop
Layout and Video editing tools -
Adobe Indesign/Premier
Branding and creative software AI -
Canva/Mid Journey/Runway/Stable Diffusion

VIDEO EDITING/COMPOSITING

Introduction to Video Editing
Working with Editing tools
Titling
Transitions & Effects

AI

Generating Prompts
Creating Mock ups
Storyboarding

CAREER OPPORTUNITIES

Graphic Designer
Brand Identity Designer
Social Media Designer
Layout Artist
Creative Designer
Digital Illustrator
Print Media Designer
Packaging Designer
Video Editor

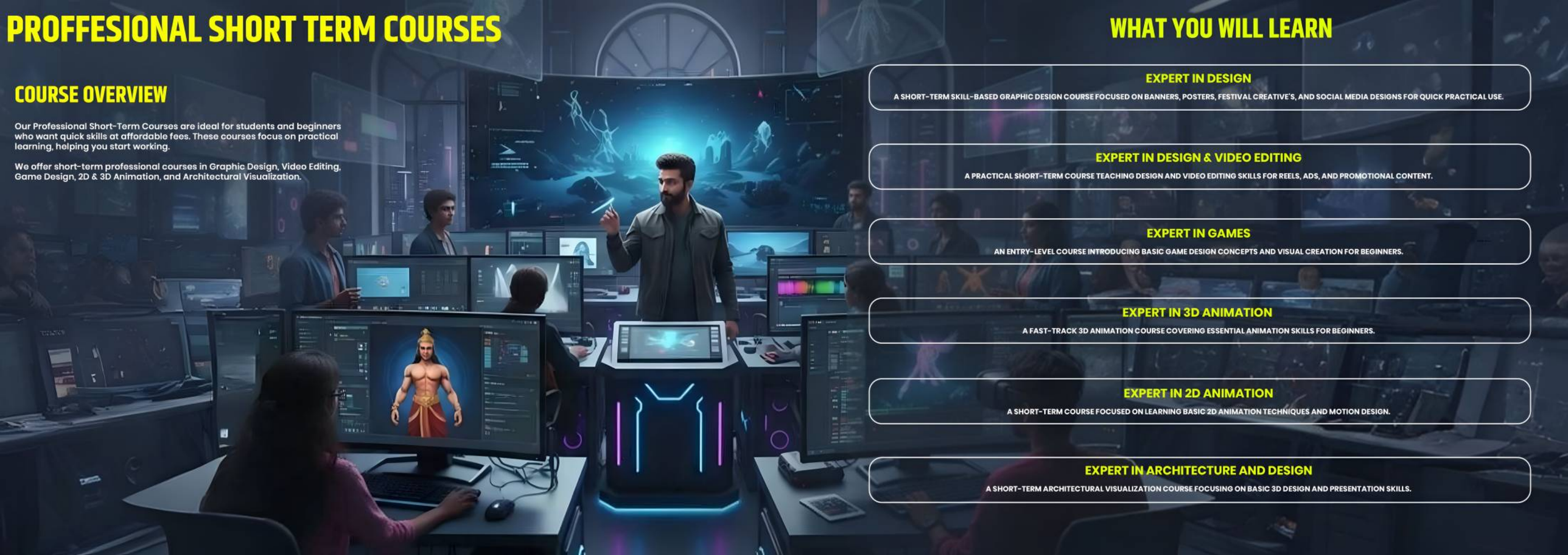
CREATE DESIGNS THAT MAKE AN IMPACT

PROFFESIONAL SHORT TERM COURSES

COURSE OVERVIEW

Our Professional Short-Term Courses are ideal for students and beginners who want quick skills at affordable fees. These courses focus on practical learning, helping you start working.

We offer short-term professional courses in Graphic Design, Video Editing, Game Design, 2D & 3D Animation, and Architectural Visualization.



WHAT YOU WILL LEARN

EXPERT IN DESIGN

A SHORT-TERM SKILL-BASED GRAPHIC DESIGN COURSE FOCUSED ON BANNERS, POSTERS, FESTIVAL CREATIVE'S, AND SOCIAL MEDIA DESIGNS FOR QUICK PRACTICAL USE.

EXPERT IN DESIGN & VIDEO EDITING

A PRACTICAL SHORT-TERM COURSE TEACHING DESIGN AND VIDEO EDITING SKILLS FOR REELS, ADS, AND PROMOTIONAL CONTENT.

EXPERT IN GAMES

AN ENTRY-LEVEL COURSE INTRODUCING BASIC GAME DESIGN CONCEPTS AND VISUAL CREATION FOR BEGINNERS.

EXPERT IN 3D ANIMATION

A FAST-TRACK 3D ANIMATION COURSE COVERING ESSENTIAL ANIMATION SKILLS FOR BEGINNERS.

EXPERT IN 2D ANIMATION

A SHORT-TERM COURSE FOCUSED ON LEARNING BASIC 2D ANIMATION TECHNIQUES AND MOTION DESIGN.

EXPERT IN ARCHITECTURE AND DESIGN

A SHORT-TERM ARCHITECTURAL VISUALIZATION COURSE FOCUSING ON BASIC 3D DESIGN AND PRESENTATION SKILLS.

ART FX SUPERSTARS



AKASH FADATARE
Designation : Rotomation Artist
Movie Name : Animal



AKASH FADATARE
Designation : Rotomation Artist
Movie Name : Guntur Karam



AKASH FADATARE
Designation : Rotomation Artist
Movie Name : Indian police Force



AKASH FADATARE
Designation : Rotomation Artist
Movie Name : Bholaa



AKASH FADATARE
Designation : Rotomation Artist
Movie Name : Shaitaan



DHANRAJ BHAGAT
Designation : Motion Graphics Artist
Movie Name : Brahmastra



JASMEET PATIL
Designation : Motion Post designing
Movie Name : Rangada



LAXMAN WADJE
Designation : Camera Tracking TD
Movie Name : Dune 2



PRANAY PALANDE
Designation : Mid lev texturing artist
Movie Name : Big nate nickelodeon



PRATIK KOHAK
Designation : VFX Paint Artist
Movie Name : kalki 2898ad



SUMIT SAWAKHANDE
Designation : Manager
Movie Name : Bandaa



SUMIT SAWAKHANDE
Designation : Manager
Movie Name : Gadar 2



SUMIT SAWAKHANDE
Designation : Manager
Movie Name : Hum Do Hamare Do



SUMIT SAWAKHANDE
Designation : Manager
Movie Name : he Kashmir Files



YOGESH PARAB
Designation : Tracking and matchmove
Movie Name : Bade Miyan Chote Miyan

ART FX MENTORS



SANCHITA BHANDARI

M.A in Art and Painting | Expert in Graphics, Video Editing & 2D Animation. A passionate visual storyteller, Sanchita Ma'am nurtures creativity through fine arts, motion design, and traditional techniques blended with modern tools.



SATISH PATIL

Animator & Storyboard Artist With an eye for cinematic storytelling and timing, Satish Sir guides students in bringing concepts to life through animation and dynamic storyboarding.



MILIND SALVE

Graphic Designer, 2D Animator & Hardware/Networking Expert A versatile mentor who bridges art and technology, Milind Sir empowers students with strong design principles and technical know-how.



SOHAM MAHADIK

3D Animator | Character, Environment & Digital Artist From sculpting characters to building immersive worlds, Soham Sir brings imagination to 3D realityfueling game, film, and digital artistry.



MAHESH DIXIT

Game Designer & Character Design Artist Mahesh Sir blends creativity and gameplay, training students in game mechanics, storytelling, and character development for interactive entertainment.



JALDEEP PATIL

Graphic Artist, 3D Animator & Visualizer With a sharp visual sense and technical flair, Jaldeep Sir helps students visualize, animate, and bring their creative visions to life.

REVIEW WALL

" ART FX SCHOOL OF ANIMATION IS AN OUTSTANDING COACHING CENTER FOR ASPIRING ANIMATORS.WITH A TEAM OF PROFESSIONAL AND EXPERT FACULTY STUDENTS RECEIVE TOP-NOTCH GUIDANCE WITHOUT ANY EXTRA FEES. HIGHLY RECOMMENDED. "

" I LOVE THAT ARTFX FOCUSES ON CREATIVITY AS MUCH AS TECHNICAL SKILLS. THEY GIVE CREATIVE TASKS THAT REALLY PUSH YOUR IMAGINATION. MY CONFIDENCE, COMMUNICATION, AND DESIGN SKILLS ALL IMPROVED BECAUSE OF THIS. "

" IF SOMEONE IS SERIOUS ABOUT ANIMATION, GRAPHICS, OR EDITING, I'LL 100% RECOMMEND ARTFX. IT'S NOT JUST AN INSTITUTE—IT'S A PLACE WHERE YOU DISCOVER YOUR TALENT AND IMPROVE IT WITH PROPER GUIDANCE. I'M TRULY GRATEFUL FOR EVERYTHING I LEARNED HERE. "

" THE INSTITUTE ATMOSPHERE IS POSITIVE AND STUDENT-FRIENDLY. IT NEVER FEELS STRESSFUL OR STRICT. "

" MY PRESENTATION SKILLS IMPROVED GREATLY HERE. THEY TEACH HOW TO ARRANGE LAYOUTS AND PRESENT IDEAS PROFESSIONALLY. THIS SKILL IS HELPING ME EVERYWHERE. "

" THE DESIGN COURSE AT ARTFX SCHOOL OF ANIMATIONHELPED ME SHAPE MY CREATIVE THINKING AND TECHNICAL SKILLS. THE MENTORS ARE EXPERIENCED AND SUPPORTIVE, ALWAYSPUSHING US TO EXPLORE NEW IDEAS. THE INSTITUTE HAS A PROFESSIONAL ENVIRONMENT WITH EXCELLENT LAB FACILITIES AND A STRONG FOCUS ON PORTFOLIO BUILDING. "

" EVERYTHING IS HANDLED PROFESSIONALLY HERE. GOOD TEACHING, SMOOTH MANAGEMENT, AND POSITIVE ENVIRONMENT. STAFF AND TEACHERS BOTH MAINTAIN A FRIENDLY ATTITUDE. "

" THEY HELPED ME BECOME MORE ORGANIZED AND PROFESSIONAL IN MY WORK. FILE MANAGEMENT, WORKFLOW, SHORTCUTS—EVERYTHING IS TAUGHT PROPERLY. "

" EXCELLENT LEARNING VIBE! CLASSES ARE PRACTICAL, INTERESTING, AND CONFIDENCE-BOOSTING. "

" ARTFX SCHOOL OF ANIMATION OFFERS ONE OF THE BEST DESIGN COURSES I'VE COME ACROSS. THE CURRICULUM STRIKES THE RIGHT BALANCE BETWEEN CREATIVITY, CONCEPT-BUILDING, AND SOFTWARE SKILLS. THE FACULTY IS INDUSTRY-EXPERIENCED AND SUPPORTIVE, AND THE INSTITUTE PROVIDES ALL THE TOOLS NEEDED TO THRIVE. IT'S A GREAT PLACE FOR ANYONE AIMING TO BUILD A CAREER IN DESIGN. HIGHLY RECOMMENDED. "

" AMAZING TEACHING AND VERY SUPPORTIVE FACULTY I GAINED REAL CONFIDENCE IN DESIGNING HERE. "

" PROPER COUNSELLING SESSIONS HELPED ME CHOOSE THE RIGHT CAREER PATH. I UNDERSTOOD WHAT SUITS ME BEST. "

"ARTFX GAVE ME EXPOSURE TO REAL CLIENT-STYLE ASSIGNMENTS. WORKING ON THESEIMPROVED MY SPEED AND ACCURACY. I FEEL MORE JOB-READY NOW."

" GREAT INFRASTRUCTURE, FRIENDLY TEACHERS, AND REAL SKILL-BUILDING SESSIONS."

" GOOD STAFF, GOOD TEACHING, AND A GOOD ENVIRONMENT—EVERYTHING IS BALANCED. THEY KEEP THINGS ORGANISED AND MAKE SURE STUDENTS STAY ON TRACK. "

" ARTFX MADE LEARNING SOFTWARE SO EASY EVERY CLASS FELT PRACTICAL AND FUN. "

" MY SPEED IN USING TOOLS INCREASED A LOT BECAUSE OF THE WAY THEY TRAIN. NOW I CAN COMPLETE DESIGNSMUCH FASTER THAN BEFORE. BIG IMPROVEMENT. "

" ARTFX BOOSTS YOUR MINDSET AS WELL AS YOUR SKILLS. I FEEL MORE CONFIDENT, CREATIVE, AND CLEAR ABOUT MY FUTURE AFTER LEARNING HERE. "

" I LOVED THE TRANSPARENCY HERE. THEY EXPLAIN FEES, COURSES, AND CAREER SCOPE OPENLY. STAFF BEHAVIOUR IS GOOD AND THE PLACEGIVES A POSITIVE LEARNING ENERGY. "

" THE INSTITUTE GIVES PERSONAL ATTENTION TO EVERY STUDENT. THAT REALLY BOOSTED MY PROGRESS. "

" THE TEACHERS EXPLAIN EVERYTHING CLEARLY. DOUBTS ARE SOLVED INSTANTLY WITH PATIENCE. IPSUM. "

"ARTFX IS OVERALL A VERY GOOD PLACE TO LEARN. TEACHING, COUNSELLING, AND STAFF SUPPORT ARE ALL AMAZING. THE ENVIRONMENT FEELS POSITIVE AND MOTIVATING EVERY DAY."

INDUSTRY RECRUITERS

ALLERN ENTERPRISES
ITS SOCIAL TIME
RELIANCE JIO
FAMOUS STUDIO
RED CHILLIES ENTERTAINMENT
PRIME FOCUS STUDIO
DENG
DELLA LEADERS CLUB
R2VFX STUDIO
PAPERBOAT DESIGN
CE STUDIOS
VFXWAALA
MAYA ADVERTISING
ALKEMI DECOR PVT. LTD
STUDIO27
F9POST STUDIO
M2 ANIMATION STUDIO
POWER VIEW
RGBA STUDIO
MAYA DIGITAL STUDIO
ACE PRODUCTION
GREESHADE INNOVATION
XENTRIX STUDIOS
NY VFXWAALA
PRANA STUDIO
ENTERTAINMENT STUDIO
EXCELENSIA
TRACE STUDIO VFX
CREATFX STUDIO
ZERO DESIGN STUDIO
RELIANCE JIO
GOOD OLD DELIGHT LLP
SOCIO MARK